OPENCALLS (Style: Responses: 1/2 Level: Reopening) Corporation and the control of	DEFENSIVE AND COMPETITIVE BIDDING		LE	ADS AND SIG	GNALS	W B F CONVENTION CARD	
Facility responses 13 and ferring Responses 24 are NF convirtuated Expering applies the same extricts   Facility responses to the same pertrins   Facility		OPENING !			- · · · · · · · · · · · · · · · · · · ·		
Suit   20-46h   3-44h   3-40 d 30h	6-17hcp responses 1/1 are forcing. Responses 2/1 are NF constructive.		Lead		In Partner's Suit	CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker:	
Subseq   2nd discrete   2nd discre		Suit	2 <sup>nd</sup> 4th		2 <sup>nd</sup> 4th	NCBO: ARGENTINA	
Subsect   20 49   10   10   10   10   10   10   10   1		NT	2 <sup>nd</sup> 4th			PLAYERS: Silvina Rocca & Carlos Pellegrini	
INTOVERCALI, (2 <sup>nd/4</sup> ) Live; Responses; Reopening)   (12 **) position is 15-18 kep and in 4** position is 12-17 system on 2 clubs works as a range check stayman   (2 **) position is 15-18 kep and in 4** position is 12-17 system on 2 clubs works as a range check stayman   (2 **) position is 15-18 kep and in 4** position is 12-17 system on 2 clubs works as a range check stayman   (2 **) position is 15-18 kep and in 4** position is 12-17 system on 2 clubs works as a range check stayman   (2 **) position is 15-18 kep and in 4** position is 12-17 system on 2 clubs works as a range check stayman   (2 **) position is 12-17 system on 2 clubs works as a range check stayman   (2 **) position is 12-17 system on 2 clubs   (2 **) position is		Subseq	2 <sup>nd</sup> 4 <sup>th</sup>		2 <sup>nd</sup> 4 <sup>th</sup>		
the works as a range check stayman  Lead					on 9x or worse		
Acc   AKA AKAX   AKA		_	1			SYSTEM SUMMARY	
Sing   AK KQ   AKJU KQU KQN   QU QU	In 2 <sup>nd</sup> position is 15-18hcp and in 4 <sup>th</sup> position is 12-17.system on 2 clubs works as a range check stayman	Lead	Vs. Suit		Vs. NT		
Queen   QN Q    KOX KOX QN 9010   Short club   Short cl		Ace	AKx AKxx	(	AKx AKxx	GENERAL APPROACH AND STYLE	
Jump OverRCALLS (Style; Responses; Unusual NT)   10 x (10 k 10		King	AK KQ		AKJ10 KQ10x KQJx	2/1 game forcing	
IUMP OVERCALLS (Style; Responses; Linusual NT)   Weak jumps, accept whereable versus not vulnerable intermediate)   Septembers and cause of after our major   Style; Responses are natural and forcing, and we play transfer bid if they double after our major   Style; Responses are natural and forcing, and we play transfer bid if they double after our major   Style; Responses; Responses   Style; Responses; Re							
Week jumps, except vulnerable versus not vulnerable (intermediate)		Jack				Short club	
Responses are natural and forcing, and we play transfer bid if they double after our major		10	10x Q10x 1	K10x	Q109x K109x A109x	sound	
Source   Section   Secti		/	109x 109x	ĸ	1098x		
Signals   Sign		Hi-X					
Direct a JUMP CUE BIDS (Style; Response; Reopen)   We play specific michaels let'2e club sit id'2d shows majors 1h/2h spades and clubs 15/2s shows hearts and clubs. Style is either weak or strong (less than 12 or more than 16hcp)   Suit 2 attitude	· ·	Lo-X					
We play specific michaels 1c/2e club suit 1d/2d shows majors Ih/2b spades and clubs. Style is either weak or strong (less than 12 or more than 16hcp)  Suit 2 attitude  Suit 3 attitude  Suit 3 attitude  Suit 3 attitude  Suit 3 attitude  Suit 4 attitude  Suit 4 attitude  Suit 5 attitude  Suit 6 attitude  Suit 6 attitude  Suit 8 attitude  Suit 8 attitude  Suit 1 attitude  Suit 1 attitude  Suit 2 attitude  Suit 2 attitude  Suit 3 attitude  Suit 3 attitude  Suit 4 attitude  Suit 6 attitude  Suit 6 attitude  Suit 8 attitude  Suit 8 attitude  Suit 8 attitude  Suit 8 attitude  Suit 1 attitude  Suit 2 attitude  Suit 3 attitude  Suit 1 attitude  Suit 1 attitude  Suit 1 attitude  Suit 2 attitude  Suit 2 attitude  Suit 2 attitude  Suit 3 attitude  Suit 1 attitude  Suit 2 attitude  Suit 2 attitude  Suit 2 attitude  Suit 3 attitude  Suit 3 attitude  Suit 3 attitude  Suit 4 attitude  Suit 6 attitude  Suit 6 attitude  Suit 6 attitude  Suit 6 attitude  Suit 8 a	Reopen: in 4 <sup>th</sup> jumping shows an opening hand 12-14 6cards	SIGNALS I	N ORDER OF I	PRIORITY			
We play specific michaels 1c/2e club suit 1d/2d shows majors Ih/2b spades and clubs. Style is either weak or strong (less than 12 or more than 16hcp)  Suit 2 attitude  Suit 3 attitude  Suit 3 attitude  Suit 3 attitude  Suit 3 attitude  Suit 4 attitude  Suit 4 attitude  Suit 5 attitude  Suit 6 attitude  Suit 6 attitude  Suit 8 attitude  Suit 8 attitude  Suit 1 attitude  Suit 1 attitude  Suit 2 attitude  Suit 2 attitude  Suit 3 attitude  Suit 3 attitude  Suit 4 attitude  Suit 6 attitude  Suit 6 attitude  Suit 8 attitude  Suit 8 attitude  Suit 8 attitude  Suit 8 attitude  Suit 1 attitude  Suit 2 attitude  Suit 3 attitude  Suit 1 attitude  Suit 1 attitude  Suit 1 attitude  Suit 2 attitude  Suit 2 attitude  Suit 2 attitude  Suit 3 attitude  Suit 1 attitude  Suit 2 attitude  Suit 2 attitude  Suit 2 attitude  Suit 3 attitude  Suit 3 attitude  Suit 3 attitude  Suit 4 attitude  Suit 6 attitude  Suit 6 attitude  Suit 6 attitude  Suit 6 attitude  Suit 8 a	DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Pa	rtner's Lead	Declarer's L	ead Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Suit 2 latitude   attitude   attitude   attitude   Multi landy against no trump	spades and clubs 1S/2S shows hearts and clubs. Style is either weak or	1 co	unt	count	Odd even		
3   Suit preference   S/p   S/p   S/P   Sir   Count	3	Suit 2 att	ittude	attittude	attitude	1NT is 11-14 in 1 <sup>st</sup> and 2 <sup>nd</sup> position not vulnerable	
Count   Cou						Multi landy against no trump	
Versus strong NT we play multi landy.2c majors/ 2D 1 majors/2H hearts and a minor/ 2S spades and a minor/ double shows 5m and 4M Versus weak NT we play the same but the double shows 14 or more hep. Sound style of overcalling  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) Negative. Cuebid asks for a stopper against weak 2(long suit) jumps are strong (16hcp)nt bids are 15-18. Cuebid over a preemptive shows a strong one suited minor. 4nt both minors  VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♠ or 2♠ Over strong club 1d shows D suit or clubs and spades IH shows hearts or the minors 1 spade shows spades or the red suits  OVER OPPONENTS' TAKEOUT DOUBLE Over our Imajor opening we playTransfers starting in 1NT(clubs) Im (1H) here 1S shows 0-3 spades 6+hcp, x shows 4 or 5 spades and 2H is either GF6+S or weak 6+S and 2S direct is INV6+S  Signals (including Trumps):  Trump echo  TAKEOUT DOUBLES (Style; Responses; Reopening) Sound style Responses: cuebid is 10 plus hcp. Jumping shows 8-9hcp 5 +cards  Reopening with a double shows 11+hcp  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  support double and redouble Negative x after we opened 1NT  IMPORTANT NOTES  IM (1H) here 1S shows 0-3 spades 6+hcp, x shows 4 or 5 spades and 2H is either GF6+S or weak 6+S and 2B direct is INV6+S  Im (1H) here 1S shows 0-3 spades 6+hcp, x shows 4 or 5 spades and 2H is either GF6+S or weak 6+S and 2B direct is INV6+S  Im (1H) here 1S shows 0-3 spades 6+hcp, x shows 4 or 5 spades and 2H is either GF6+S or weak 6+S and 2B direct is INV6+S  Im (1H) here 1S shows 0-3 spades 6+hcp, x shows 4 or 5 spades and 2H is either GF6+S or weak 6+S and 2B direct is INV6+S  Im (1H) here 1S shows 0-3 spades 6+hcp, x shows 4 or 5 spades and 2H is either GF6+S or weak 6+S and 2B direct is INV6+S  Im (1H) here 1S shows 0-3 spades 6+hcp, x shows 4 or 5 spades and 2H is either GF6+S or weak 6+S and 2B direct is INV6+S  Im (1H) here 1S shows 0-15 spades and 2H is either GF6+S or weak 6+S and 2B direct is INV6+S  Im (1H) here 1S shows 0-15 spades and 2H is either GF6+S		1 co	unt	count	Odd even	3NT opening = solid major	
hearts and a minor / 2S spades and a minor / double shows 5m and 4M Versus weak NT we play the same but the double shows 14 or more hep. Sound style of overcalling  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) Negative. Cuebid asks for a stopper against weak 2(long suit) jumps are strong (16hep)nt bids are 15-18. Cuebid over a preemptive shows a strong one suited minor. 4nt both minors  VS. ARTIFICIAL STRONG OPENINGS-i.e. 1♣ or 2♣ Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  OVER OPPONENTS' TAKEOUT DOUBLE Over our Imajor opening we playTransfers starting in 1NT(clubs) IM x 1M-1 shows a good constructive raise    Name of the minor of the spade shows and a minor / double and endouble	VS. NT (vs. Strong/Weak; Reopening; PH)	NT 2 att	titude	attitude	count		
Versus weak NT we play the same but the double shows 14 or more hep. Sound style of overealling  VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Negative. Cuebid asks for a stopper against weak 2(long suit) jumps are strong (16hephn bids are 15-18. Cuebid over a preemptive shows a strong one suited minor. 4nt both minors  VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24  Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  OVER OPPONENTS' TAKEOUT DOUBLE  Over our I major opening we playTransfers starting in 1NT(clubs) IM x IM-1 shows a good constructive raise  Signals (including Trumps):  Trump echo  DOUBLES  TAKEOUT DOUBLES (Style; Responses; Reopening)  Sound style/ Responses: cuebid is 10 plus hep. Jumping shows 8-9hcp 5 + cards  Reopening with a double shows 11+hcp  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  SUPPORT double and redouble Negative x after we opened 1NT  IMPORTANT NOTES	Versus strong NT we play multi landy.2c majors/ 2D 1 major/2H hearts and a minor/ 2S spades and a minor/ double shows 5m and 4M	3 s/p	<b>.</b>	s/p	s/p	1m (1H) here 1S shows 0-3 spades 6+hcp, x shows 4 or 5 spades and 2H is either GF6+S or weak 6+S and 2S direct is INV6+S	
Trump echo    DOUBLES	Versus weak NT we play the same but the double shows 14 or more	Signals (incl	uding Trumps):		1		
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids) Negative. Cuebid asks for a stopper against weak 2(long suit) jumps are strong (16hcp)nt bids are 15-18. Cuebid over a preemptive shows a strong one suited minor. 4nt both minors  VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣ Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  OVER OPPONENTS' TAKEOUT DOUBLE Over our 1major opening we playTransfers starting in 1NT(clubs) IM x 1M-1 shows a good constructive raise  DOUBLES  TAKEOUT DOUBLES (Style; Responses; Reopening) Sound style/ Responses; cuebid is 10 plus hep. Jumping shows 8-9hcp 5 +cards Reopening with a double shows 11+hcp  SPECIAL FORCING PASS SEQUENCES none  SUPPORTANT NOTES  IMPORTANT NOTES	nep. Sound style of overcaning	Trump echo					
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)  Negative. Cuebid asks for a stopper against weak 2(long suit) jumps are strong (16hcp)nt bids are 15-18. Cuebid over a preemptive shows a strong one suited minor. 4nt both minors  VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24  Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  OVER OPPONENTS' TAKEOUT DOUBLE  Over our Imajor opening we playTransfers starting in 1NT(clubs)  IM x 1M-1 shows a good constructive raise  TAKEOUT DOUBLES (Style; Responses; Reopening)  Sound style/ Responses: cuebid is 10 plus hcp. Jumping shows 8-9hcp 5 +cards  Reopening with a double shows 11+hcp  SPECIAL FORCING PASS SEQUENCES none  SPECIAL FORCING PASS SEQUENCES  Negative x after we opened 1NT  IMPORTANT NOTES		Trump cono					
Negative. Cuebid asks for a stopper against weak 2(long suit) jumps are strong (16hcp)nt bids are 15-18. Cuebid over a preemptive shows a strong one suited minor. 4nt both minors  VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24  Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  OVER OPPONENTS' TAKEOUT DOUBLE  Over our Imajor opening we playTransfers starting in 1NT(clubs)  IM x 1M-1 shows a good constructive raise  Sound style/ Responses: cuebid is 10 plus hcp. Jumping shows 8-9hcp 5 +cards  Reopening with a double shows 11+hcp  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  SPECIAL FORCING PASS SEQUENCES  none  IMPORTANT NOTES		DOUBLES					
Negative. Cuebid asks for a stopper against weak 2(long suit) jumps are strong (16hcp)nt bids are 15-18. Cuebid over a preemptive shows a strong one suited minor. 4nt both minors  VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24  Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  OVER OPPONENTS' TAKEOUT DOUBLE  Over our Imajor opening we playTransfers starting in 1NT(clubs)  IM x 1M-1 shows a good constructive raise  Sound style/ Responses: cuebid is 10 plus hcp. Jumping shows 8-9hcp 5 +cards  Reopening with a double shows 11+hcp  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  SPECIAL FORCING PASS SEQUENCES  none  IMPORTANT NOTES	VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT	DOUBLES (Sty	le; Responses;	Reopening)	-	
Reopening with a double shows 11+hcp  VS. ARTIFICIAL STRONG OPENINGS- i.e. 14 or 24  Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  SPECIAL FORCING PASS SEQUENCES  none  Support double and redouble  Negative x after we opened 1NT  OVER OPPONENTS' TAKEOUT DOUBLE  Over our 1 major opening we playTransfers starting in 1NT(clubs)  1M x 1M-1 shows a good constructive raise  Reopening with a double shows 11+hcp  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  IMPORTANT NOTES  IMPORTANT NOTES	Negative. Cuebid asks for a stopper against weak 2(long suit) jumps are strong (16hcp)nt bids are 15-18. Cuebid over a preemptive shows a	Sound style/					
Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  Support double and redouble  Negative x after we opened 1NT  Over our 1major opening we playTransfers starting in 1NT(clubs)  1M x 1M-1 shows a good constructive raise  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  Support double and redouble  Negative x after we opened 1NT  IMPORTANT NOTES		Reopening w	vith a double sho	ws 11+hcp			
Over strong club 1d shows D suit or clubs and spades 1H shows hearts or the minors 1 spade shows spades or the red suits  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  Support double and redouble  Negative x after we opened 1NT  Over our 1major opening we playTransfers starting in 1NT(clubs)  1M x 1M-1 shows a good constructive raise  SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS  Support double and redouble  Negative x after we opened 1NT  IMPORTANT NOTES							
or the minors 1 spade shows spades or the red suits  Support double and redouble Negative x after we opened 1NT  OVER OPPONENTS' TAKEOUT DOUBLE Over our 1 major opening we playTransfers starting in 1NT(clubs) 1M x 1M-1 shows a good constructive raise  Support double and redouble Negative x after we opened 1NT  IMPORTANT NOTES	VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣					SPECIAL FORCING PASS SEQUENCES	
Support double and redouble Negative x after we opened 1NT  OVER OPPONENTS' TAKEOUT DOUBLE Over our 1 major opening we playTransfers starting in 1NT(clubs) 1M x 1M-1 shows a good constructive raise  Support double and redouble Negative x after we opened 1NT  IMPORTANT NOTES	Over strong club 1d shows D suit or clubs and spades 1H shows hearts	SPECIAL, A	ARTIFICIAL &	COMPETITI	VE DBLS/RDLS		
Negative x after we opened 1NT  OVER OPPONENTS' TAKEOUT DOUBLE Over our 1 major opening we playTransfers starting in 1NT(clubs) 1M x 1M-1 shows a good constructive raise  Negative x after we opened 1NT  IMPORTANT NOTES	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Support doul	ble and redouble				
OVER OPPONENTS' TAKEOUT DOUBLE Over our 1major opening we playTransfers starting in 1NT(clubs) 1M x 1M-1 shows a good constructive raise  IMPORTANT NOTES				NT			
Over our 1major opening we playTransfers starting in 1NT(clubs)  1M x 1M-1 shows a good constructive raise	OVER OPPONENTS' TAKEOUT DOUBLE	, , , , , , , , , , , , , , , , , , , ,				IMPORTANT NOTES	
1M x 1M-1 shows a good constructive raise							
PSYCHICS:rare	ĭ					PSYCHICS:rare	

E)	TIC K IF ARTI	MIN. NO. OF CAR	NEG. DBL THR U						
OPH NIN G				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1.		2		1c could contain 4 diamonds if the D suit is bad. Unbalanced in first and second NV 11-21hcp	Inverted minors 1m 2m shows 10+hcp	Natural. 2nt is forcing 2 of a major is natural since the responder could have a fit.3m to play	Jumping over 1m shows 8-11 hcp 6 cards		
1 ♦		4		4 or more Unbalanced in first and second NV11-21hcp	Inverted minors 1m 2m shows 10+hcp Jumping over 1m shows 8-11 hcp 6 cards	Natural. 2nt is forcing 2 of a major is natural since the responder could have a fit.3m to play	Jumping over 1m shows 8-11 hcp 6 cards		
1♥		5		Unbalanced in first and second NV 11-21hcp	1nt semi forcing, 2clubs game forcing maybe short suit, 2D shows at least 5D. jumps are natural invitational. 2nt shows 9 or more hcp and 4 or more cards of support	Over 2NT 3clubs min 3d 14-17 3M bad hand 3NT 18-19 bal and 3 other M 18-21 unbal.4x 5-5	2clubs is drury with 3cards 2D is drury with 2 cards and 2NT is drury with 4 cards		
1 🛦		5		Unbalanced in first and second NV11-21hcp	1nt semi forcing, 2clubs game forcing maybe short suit ,2D shows at least 5D. jumps are natural invitational. 2nt shows 9 or more hcp and 4 or more cards of support	Over 2NT 3clubs min 3d 14-17 3M bad hand 3NT 18-19 bal and 3 other M 18-21 unbal.4x 5-5	2clubs is drury with 3cards 2D is drury with 2 cards and 2NT is drury with 4 cards		
INT				11-14 1 <sup>st</sup> and 2 <sup>nd</sup> NV and 15-17 otherwise	2clubs stayman, 2D/H transfers. 2S range ask or clubs. 2Nt diamonds. 3C puppet stayman. 3D minors game forcing. 3M short(54-45minors gf)	Over2S 2NT shows a min and 3 clubs shows a max	1nt by a passed hand (sandwich) shows the other suits		
2*				Strong artificial 22+bal or 4 losers(20+hcp) unbal	2 diamonds 6 or more HCP. 2H 0-5hcp. 2S 8+hcp 5+spades(good suit). 2NT shows hearts 8+hcp good suit	Kokish over 2c 2d. if opener bids 2H this is either natural or 24+hcp. Responder uses 2S as a relay			
2♦		6		5-10hcp	2hearts artificial relay 2spades NF. 2NT heart suit. 3clubs NF 3D NF. 3M is invitational NV and forcing Vul	Over2D 2H opener bids 2S with all minimums and natural and maximum if he bids something else.3D here shows good suit and 2NT shows a bad suit. Splinters apply if responder bids a suit			
2♥		6		5-10hcp	Transfers starting in 2NT. Responder denies fit if he completes the transfer. Splinter and values showing applies if he bids another suit.	Opener completes the transfer with no fit. Shows values with another suit and the jump is a splinter. Jumping in his own suit shows concentrated values in D and partner's suits			
2 4		6		5-10hcp	Transfers starting in 2NT. Responder denies fit if he completes the transfer. Splinter and values showing applies if he bids another suit.	Opener completes the transfer with no fit. Shows values with another suit and the jump is a splinter. Jumping in his own suit shows concentrated values in D and partner's suits			
2NT				20-21	ROMEX stayman . 4 clubs shows hearts 4D spades, 4 H shows clubs and 4S shows diamonds. 3S shows both minors 4Nt natural quantitative	Opener bid 3d denies hearts and may have 4 spades. 3 hearts 4/5 hearts 3NT shows 4-4 in the majors and 3 spades shows 5 spades			
3 <b>.</b>		7		6-9hcp	4 diamonds keycard. The rest is natural and forcing	Over the keycard ask opener bids first step with zero keycards, second step shows 1 3 <sup>rd</sup> 1+queen and 4 <sup>th</sup> step shows 2 keycards			
3♦		7		6-9hcp	4 clubs keycard The rest is natural and forcing	Over the keycard ask opener bids first step with zero keycards, second step shows 1 3 <sup>rd</sup> 1+queen and 4 <sup>th</sup> step shows 2 keycards			
3♥		7		6-9hcp	4 clubs keycard The rest is natural and forcing	Over the keycard ask opener bids first step with zero keycards, second step shows 1 3 <sup>rd</sup> 1+queen and 4 <sup>th</sup> step shows 2 keycards			
3.		7		6-9hcp	4clubs keycard The rest is natural and forcing	Over the keycard ask opener bids first step with zero keycards, second step shows 1 3 <sup>rd</sup> 1+queen and 4 <sup>th</sup> step shows 2 keycards			
3NT		7		Solid major	4clubs artificial slam try 4M pass or correct	Over 4d by opener shows no extras 4M= extras			
4.		8		natural	natural				
4♦		8		natural	natural				
4♥		7	-	NAT	NAT				
<b>4</b> ♠		7		NAT	NAT				
4NT									
5 <b>.</b>		8				HIGH LEVEL BII	DDING		
5♦		8				1430 RKCB DOPI exclusion blackwood			
5♥						5nt pick a slam			
5♠									